



**WAROONA  
REDBACKS**

WAROONA AMATEUR BASKETBALL ASSOCIATION (INCORPORATED)

# BY-LAWS

**Amendments agreed at, and as approved by the Special General Meeting held  
on 10 October 2017**

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**Lynda Le Roy  
Association President**

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**Brad Vitale  
Association Secretary**

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- 7.3 Such design shall be approved by the relevant Management Committee unless, in the opinion of the Management Committee, it clashes with that of another team. If there is a clash with an existing team, the new team will be required to submit another colour and/or design.
- 7.4 Undergarments (bike shorts, t-shirts, compression garments) may be worn under uniforms but must be of the nominated team colour/s or black.
- 7.5 Fill-in players must wear the correct coloured shirt, but may wear black shorts.
- 7.6 All shirts must be numbered on the front and back, with these numbers being easily visible to officials.
- 7.7 Teams shall use numbers 0 and 00 and from 1 to 99.
- 7.8 Players on the same team shall not wear the same number.
- 7.9 Following the fourth fixture game, two game points will be allocated by the umpire to the captain of the opposing team for each player out of correct uniform.
- 7.10 All players must tuck their shirts into their playing shorts.

## **8. OTHER EQUIPMENT**

- 8.1 All equipment used by players must be appropriate for the game. Any equipment that is designed to increase a player's height or reach or in any other way give an unfair advantage is not permitted.
- 8.2 Players shall not wear equipment (objects) that may cause injury to other players.
- The following **are not** permitted:
    - Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding;
    - Objects that could cut or cause abrasions (fingernails must be closely cut); and
    - Headgear, hair accessories and jewellery.
  - The following **are** permitted:
    - Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently padded;
    - Compression sleeves of the same dominant colour as the shirts or black;
    - Compression stockings of the same dominant colour as the shorts or black; if for the upper leg, it must end above the knee; if for the lower leg it must end below the knee;
    - Knee braces if they are properly covered;
    - Protector for an injured nose, even if made of a hard material;
    - Mouthguards;
    - Spectacles, if they do not pose a danger to other players;
    - Headbands, maximum 5cm in width, made of non-abrasive, unicolour cloth, pliable plastic or rubber; and
    - Taping of arms, shoulders, legs, etc.
- 8.3 Any other equipment not specifically mentioned in this by-law must be approved by the Management Committee.

## **9. JUNIOR NOMINATIONS**

- 9.1 A player may take part in any match under the jurisdiction of the Association provided a prescribed form for such a player has been received by the Association. Such prescribed form shall include the following details:
- (a) Name of team (if applicable);

13.2 Players commencing after the third fixture date must pay all fees owed before the fourth fixture date, unless the individual is a fill-in player.

13.3 Any junior player competing in both the junior and senior competitions shall receive a discount to the value of the Basketball WA Affiliation fee.

13.4 If a player has not paid their fees by the due date, they must seek authorisation from 2 members of the Management Committee or that team automatically forfeits 4 premiership points for playing an unregistered player, until such fees are paid.

#### **14. FORFEITS**

14.1 A team shall lose the game by forfeit if:

- (a) The team is not present or is unable to field 5 players ready to play 15 minutes after the scheduled time to begin;
- (b) Its actions prevent the game from being played; or
- (c) It refuses to play after being instructed to do so by the referee.

14.2 If a team forfeits, the game is awarded to the opponents and the score shall be 20 to 0. Furthermore, the forfeiting team shall receive 0 points in the classification.

14.3 A team intending to forfeit a scheduled game must notify the opposing team and the Management Committee at least 24 hours prior to the scheduled game. Any team that fails to do so shall be fined \$50 for the first occurrence, \$75 for the second occurrence and a maximum fee of \$100 for the third and subsequent occurrences.

14.4 A game that has been forfeited may continue as a non-qualifying scratch match if the teams so desire. Weekly court hire fees are still applicable to cover the cost of umpires.

#### **15. INTERRUPTED GAMES**

Unless otherwise agreed by the Management Committee, the following shall be the duration of interrupted games played under the control of the Association:

- (a) If for any reason the game is stopped prior to the commencement of the second half, the game shall be rescheduled; and
- (b) If for any reason the game is stopped following the commencement of the second half, the game score shall stand as it is.

#### **16. QUALIFYING ROUNDS**

16.1 In each qualifying game, 4 premiership points shall be awarded to the winning team, 2 premiership points shall be awarded to each team in the case of a draw, and no points shall be awarded to the losing team. Teams that forfeit shall have 2 premiership points removed.

16.2 If two or more teams have the same win-loss record of all games, the classification shall be decided by the percentage of goals scored by the team, and goals scored against the team.

#### **17. FINALS ROUNDS**

17.1 After the conclusion of all qualifying round games, the final round games shall be played in the following order:

- (a) First Semi Final – the team finishing in the 3<sup>rd</sup> position shall play the team finishing in the 4<sup>th</sup> position with the loser being eliminated from the finals, and the winner advancing to the Preliminary Final;
- (b) Second Semi Final – the team finishing in the 1<sup>st</sup> position shall play the team finishing in the 2<sup>nd</sup> position with the loser advancing to the Preliminary Final and the winner advancing to the Gran Final;

22.3 The officials and table officials shall conduct the game in accordance with these by-laws, the Constitution of the Association and rules as determined by Basketball Western Australia, Basketball Australia and International Basketball Federation.

22.4 Each team shall supply a table official.

22.5 The coach and/or captain shall be responsible for all team personnel seated on the team bench.

**23. UMPIRES**

23.1 The umpires' coordinator shall organise a panel of umpires which shall be used to appoint umpires to officiate at each game played under the control of the Association.

23.2 All umpires shall be suitably attired for the game as prescribed by Basketball WA.

23.3 All payments of umpires shall be determined by the Executive Management Committee. Any alterations to payments of method of payments shall be decided by the Executive Management Committee in consultation with the Umpires' Coordinator of each competition.

**24. TEAM SUPPLIED UMPIRES**

24.1 All teams, junior or senior, or both junior and senior, must supply an umpire as per the roster.

24.2 A team that does not supply an umpire as per the roster shall be fined \$50.

24.3 This fine is to be paid before the team's next playing game. If the fine is not paid, the team shall be suspended until the fine is paid.

24.4 All suspended games shall be recorded as a forfeit.

24.5 This by-law to be applied from time to time as deemed necessary by the Management Committee.

**25. PLAYER ELIGIBILITY**

25.1 All players must be registered and affiliated with the Association to participate in any games.

25.2 A player must have paid all fees due and have their name on the scoresheet by half time to be eligible to play in that scheduled game.

**26. PLAYER ELIGIBILITY FOR FINALS**

To be eligible to compete in any final round game, a player must participate in a minimum of 4 games with court time for that team, in that division during the qualifying rounds of that season.

**27. INELIGIBLE PLAYERS / OFFICIALS**

27.1 The following shall be classified as ineligible:

- (a) A player not registered with a team of the Association unless classed as a fill-in player;
- (b) A player who has not paid fees or monies to the Association within the stipulated date;
- (c) A player / official who is under suspension; or
- (d) A player who has not played enough games to qualify for finals.

- (c) Size 5 ball to be used;
- (d) Free throws to be taken from the dotted line; and
- (e) Any other rules deemed appropriate.

- 30.3 Coaches are to rotate players fairly to allow each player reasonable court time and opportunity to develop.
- 30.4 A player cannot play more than 1 game in their nominated grade in 1 night.
- 30.5 If a team is short, they may draw as many players from a lower grade as required to make a maximum playing side of 6.
- 30.6 A lower grade player may play a maximum of 3 games in a higher grade as a fill-in. Any player that exceeds this shall be deemed a higher grade player and must remain in that higher grade for the remainder of the season.
- 30.7 Players drawn from the lower grade must be used on a rotational basis where possible.
- 30.8 Parental permission is required each time a player from a lower grade plays in a higher grade.
- 30.9 A player may change grades under special circumstances with approval of the Management Committee, given that the player submits such request in writing at least 1 week prior to proposed change.
- 30.10 Attempts at slam-dunking are accepted, however hanging on the rings or nets is prohibited.
- 30.11 Any circumstances not covered in these playing conditions will be dealt with by the Management Committee at the time of occurrence.
- 30.12 Failure to abide by the Junior Playing Conditions shall incur a forfeit to the team in breach and any other penalties as the Executive Management Committee deems necessary.

## **31. SENIOR PLAYING CONDITIONS**

- 31.1 A player cannot play more than 1 game in their nominated division in 1 night.
- 31.2 If a team is short, they may draw as many players from a lower division as required to make a maximum playing side of 6.
- 31.3 A lower division player may play a maximum of 3 games in a higher division as a fill-in. Any player that exceeds this shall be deemed a higher division player and must remain in that higher division for the remainder of the season.
- 31.4 If a team is short, they may draw 1 player from a higher division to make a maximum playing side of 5.
- 31.5 A higher division player may play a maximum of 3 games in a lower division as a fill-in.
- 31.6 A higher division player is not permitted to play in a lower division final.
- 31.7 A player may change divisions under special circumstances with approval of the Management Committee, given that the player submits such request in writing at least 1 week prior to proposed change.
- 31.8 Attempts at slam-dunking are accepted, however hanging on the rings or nets is prohibited.

- (i) Runner-up Premiers – shall be awarded to all members of the team that loses the grand final in each division of each grade of the junior and senior competitions;
- (j) Grand Final Most Valuable Player – shall be awarded to the player who is voted the Most Valuable Player of the grand final in each division of each grade of the junior and senior competitions, as decided by the umpires of that grand final;
- (k) Country Championships Most Valuable Player – shall be awarded to the player who receives the greatest support from team mates and officials for being the most valuable player in each representative team at the BWA Country Championships;
- (l) President's Award – shall be awarded to the person(s) whom the President of the Junior Management Committee and President of the Senior Management Committee deem worthy for contributions to each competition respectively;
- (m) Redbacks Award – shall be awarded to the person(s) whom the Association President deems worthy for contributions to the Association; and
- (n) Any other awards or trophies as the Executive Management Committee shall deem appropriate.

34.2 The Executive Management Committee may at its discretion allow a donor or donors to donate or establish an award or trophy in a form approved and bearing the name of the donor or donors.

34.3 In every qualifying round game the umpire shall award votes for players they consider to be the Most Valuable Player in that game. The player that the umpires declare Most Valuable Player of each game shall receive 3 votes, the player that the umpires declare second Most Valuable Player of each game shall receive 2 votes and the player that the umpires declare third Most Valuable Player of each game shall receive 1 vote. These votes are to be recorded on the reverse side of the scoresheet with accompanying details including:

- (a) Division and date;
- (b) First name and surname;
- (c) Team; and
- (d) Playing number.

34.4 In the event of two or more players polling an equal number of umpires' votes, a countback system shall apply whereby the player who received the most '3' votes is awarded the winner. If this results in another draw, the countback system shall apply again whereby the player who received the the most '2' votes is awarded the winner. If this results in another draw then both players shall be awarded the winner.

34.5 In the junior competition, only one trophy shall be awarded to the player voted Runner-up Association Most Valuable Player and Team Most Valuable Player, and this trophy shall be larger than a trophy presented to the latter.

34.6 In the junior competition, only one trophy shall be awarded to the player voted Association Most Valuable Player and Team Most Valuable Player, and this trophy shall be larger than a trophy presented in the previous by-law point.

34.7 The Male and Female Basketballer of the Year shall be calculated by the number of votes received by a player divided by the total possible votes throughout the season to allow for a fair comparison between competitions including byes and excluding byes.

34.8 Three members of the Management Committee shall be appointed to review and approve all votes tallied through the qualifying season as detailed on the reverse side of scoresheets.

34.9 A player who has been found guilty of any charge at a hearing of the Protests and Disputes Board during the current season shall be disqualified from being eligible to receive any awards or trophies, with all votes polled by that player to be disregarded.

34.10 All votes are to be recorded on the voting slip and submitted to the relevant Management Committee immediately following the finalisation of each game.

- 38.7 Selection of representative teams shall be a consensus between the Management Committee, selection panel and coach.
- 38.8 Any player unable to attend a tryout or team training session must personally notify the coach within an appropriate time frame.
- 38.9 Representative teams and officials' positions will be open for re-selection for each carnival.
- 38.10 All players shall be required to complete a carnival code of conduct and medical consent form prior to each carnival.
- 38.11 The team manager of each team shall check and verify that each player taking part in any game is correctly registered and is eligible to play in any such game, as outlined in the carnival rules, the Association rules or otherwise directed by the Management Committee.
- 38.12 The team manager of the representative team shall be responsible for distribution of uniforms prior to the first game of the carnival, and collection of uniforms immediately after the final game of the carnival.
- 38.13 The team manager is responsible for the return of uniforms to the Association no later than 3 days after the carnival. Officials will not receive payments until uniforms are returned.
- 38.14 For all carnivals, the rules regarding eligibility of players, required officials, dates, times, venues and playing conditions shall be complied with and be binding on all members and officials of such representative teams. Any member, official or team that breaches such rules shall face the penalties of that carnival, and may also face the penalties of the Association.
- 38.15 Failure to comply with any of these by-laws shall result in ineligibility of that player, official or team, whichever is appropriate, participating in the carnival in which non-compliance occurs.

**39. REPRESENTATIVE TEAMS SELECTION CRITERIA**

- 39.1 Representative teams are intended to be as competitive as possible to promote the strength of the Association, and as such any team deemed to not be competitive shall not be nominated.
- 39.2 Any affiliated player may try out for selection in representative teams provided that they:
- (a) Are playing in the current local competition;
  - (b) Meet the division and grade requirements; and
- 39.3 In addition to clause 39.1, any member of the Association that is found guilty of a charge by the Tribunal shall be ineligible to represent the Association at any carnival held within the season that the offence occurred, in any capacity, including but not limited to a player, coach or umpire,
- 39.4 Selection of the representative team shall be considered on, but not limited to participation, attitude, attendance at training and performance during current local competition.

**40. REPRESENTATIVE OFFICIALS SELECTION CRITERIA**

- 40.1 All representative officials must possess a current Working with Children card.
- 40.2 All persons wishing to be considered for any official's position must complete and submit the prescribed form before the due date.